Winlink Packet Peer to Peer Messaging Reference Sheet

A peer-to-peer connection is a connection directly to another Winlink Express or other nonserver client. This mode requires the called station to be listening on the same frequency as the calling station. Both stations need to be in the same Peer-to-peer mode. Either station once connected can make a file transfer.

1. From the main Winlink Express window select **Packet P2P** or your preferred P2P mode from the Session drop down.

There are a number of modes that Peer-to-Peer can be used with.

2. Select new message and from the *Send as* dropdown and select the **Peer-to-Peer Message**.

Note: The **Send as** dropdown reverts to Winlink Message after a **Post to Outbox**.

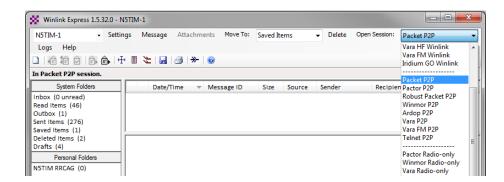
- 3. Then create your message. Enter the call of the station you want to send the P2P message to. After you finish the message click on **Post to Outbox**.
- 4. In the session window make sure **Packet Peer-to-Peer Session** is shown at the top of the window. Enter the call sign of the station you want to connect to and set it for Direct.

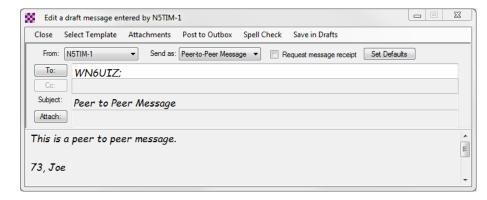
Click **Start** to send you message.

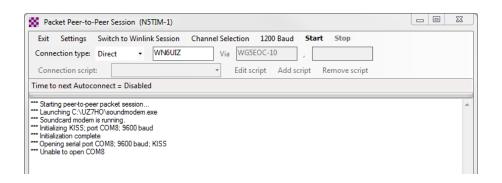
Note: Only base call signs are allowed, no tactical calls.

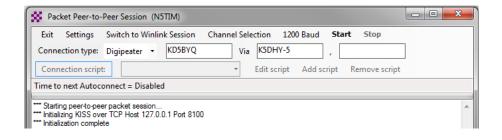
Digipeating

5. A Digi may be used to









connect Peer-to-Peer stations that are not able to connect directly. Select

Digipeater for Connection

Type and enter the Digi

call sign in the via box. Select **Start** to send message. Winlink Peer To Peer Messaging. docx09.19.20a R061322